

# duck teslacoil



USA / 2009 / 6 min / Color / HD Digital Animation



## ***About the Film***

**Forms:** Animation, Narrative Fiction, Short

**Genres:** Family, Comedy, Fantasy

**Runtime:** 5 min : 40 sec

**Language:** English

**Completion:** April 2009

**Country of Origin:** USA

**Formats:** DVD, DigiBeta, HDCam, Quicktime

**Aspect Ratio:** 2.39 (16:9 letterboxed)

### **Short Synopsis:**

A young duck learns how to deal with a bus stop menace through the use of high voltage weaponry.

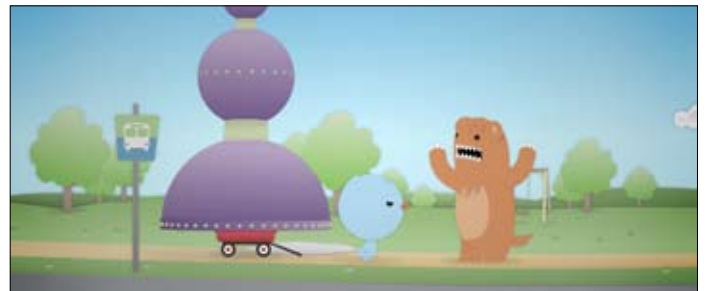
### **Long Synopsis:**

Duck, a timid kindergarten student, has a big problem. His bus stop rival, Monster, has a nasty habit of lighting Duck's head on fire... repeatedly. But Duck's luck changes when he finds a lost Tesla coil alongside the road. With his new high voltage weaponry, Duck plots his revenge. In the end, both he and Monster will learn an important lesson about friendship, understanding and flammability.



## **Production Notes**

### **Stills**



### **Production Process**

Duck Heart Teslacoil marks a return to comedy for the production company Base14. Conceptualized as a film that would be light-hearted, fun to watch and an all-around audience pleaser, Duck Heart Teslacoil enjoyed an extensive preproduction phase that focused heavily on story and sent the visual style through numerous design revisions. The final look of the film is meant to replicate paper cutout animation photographed with a rostrum camera setup, with depth of field and motion blur added to give the animation a more “real” feeling to it.

Duck Heart Teslacoil was animated in Adobe Flash and composited in Adobe After Effects. The movie’s art and animation style was designed specifically for Flash animation, since the characters are made up of flat, solid-colored shapes. Arc-based motion tweening was used in Flash to produce a pseudo-3D look that adds more life to the characters, and would not have been as successful using traditional methods. One of the goals of this project is to demonstrate the potential of fully digital 2D workflows as a platform for new styles of animation.



## **Credits**

### **WRITTEN & DIRECTED BY**

Tyler J. Kupferer

### **PRODUCED BY**

Tyler J. Kupferer

Elias Glasch

Alysha Kupferer

### **VOICES**

Duck ... Tyler J. Kupferer

Monster ... Shauvon McGill

### **ANIMATION, COMPOSITING & EDITING**

Tyler J. Kupferer

### **PRODUCTION ART**

Tyler J. Kupferer

Elias Glasch

### **MUSIC**

Rick DeSutter

### **SOUND DESIGN**

Alan Koda

Tyler J. Kupferer

### **PRODUCTION CONSULTANTS**

Elizabeth Clark

Kate Glasch

Tim Labonte



## Crew Bios

### **Tyler J. Kupferer:** Director / Writer



Tyler J. Kupferer is a filmmaker and animator from Columbus, Indiana. He graduated from Purdue University in 2008 with a bachelor of science in computer graphics technology and is currently earning a master of fine arts in animation at the Savannah College of Art & Design.

Tyler has directed three animated short films and two live-action short films since he began studying filmmaking in 2007. His experimental media company, Base14, serves as a channel of distribution for all his work. He is actively pursuing a career in the film and television industry with a focus on story development and animation.

### **Shauvon McGill:** Lead Actor

Duck Heart Teslacoil marks the third occasion that Shauvon McGill has lent his voice talent to a Base14 animated film. Aside from voice acting, Shauvon has spent four years as an improv comedian and has studied theater, graphic design, web development and computer science. His interests also include music production and screen writing.

Shauvon graduated from Purdue University in 2009 and plans to pursue a career in internet and entertainment-based technology. He currently resides in Chicago, working as a web developer. Shauvon's pet project is a web series sitcom he plans to write and star in.



### **Elias Glasch:** Co-Producer



Elias Glasch is an animation student in the computer graphics technology program at Purdue University. As co-producer of Duck Heart Teslacoil, Elias helped manage preproduction, art direction and promotional work for the film.

While Elias's interests include graphic design, concept art, screen writing and filmmaking, his specialty is 3D digital animation. His work was featured in the February '09 issue of Computer Arts Projects and the Purdue Digital Cinema Contest. After graduating in the Fall of 2010, Elias plans to pursue opportunities in short film writing, directing and animation.